

Evolution in alternating environments with tunable interlandscape correlations

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Natural populations are often exposed to temporally varying environments. Evolutionary dynamics in varying environments have been extensively studied, although understanding the effects of varying selection pressures remains challenging. Here, we investigate how cycling between a pair of statistically related fitness landscapes affects the evolved fitness of an asexually reproducing population. We construct pairs of fitness landscapes that share global fitness features but are correlated with one another in a tunable way, resulting in landscape pairs with specific correlations. We find that switching between these landscape pairs, depending on the ruggedness of the landscape and the interlandscape correlation, can either increase or decrease steady-state fitness relative to evolution in single environments. In addition, we show that switching between rugged landscapes often selects for increased fitness in both landscapes, even in situations where the landscapes themselves are anticorrelated. We demonstrate that positively correlated landscapes often possess a shared maximum in both landscapes that allows the population to step through sub-optimal local fitness maxima that often trap single landscape evolution trajectories. Finally, we demonstrate that switching between anticorrelated paired landscapes leads to ergodic-like dynamics where each genotype is populated with nonzero probability, dramatically lowering the steady-state fitness in comparison to single landscape evolution.

KEY WORDS: Adaptation, Epistasis, Fitness, Models/Simulations, Population Genetics, Selection-Natural.

Natural populations experience tremendous environmental diversity, and understanding how this spatiotemporal diversity influences evolutionary dynamics is a long-standing challenge. A great deal of work, both theoretical and experimental, has shown that spatial (Farhang-Sardroodi et al. 2017; Hermesen and Hwa 2010; Lin et al. 2015; Waddell et al. 2010; Whitlock and Gomulkiewicz 2005; Constable and McKane 2014a, 2014b; Habets et al. 2006; Korona et al. 1994; Agarwala and Fisher 2019) and temporal (Lewontin and Cohen 1969; Cook and Hartl 1974; Hartl and Cook 1974; Gillespie and Guess 1978; Gupta et al. 2011; Kussell and Leibler 2005; Kashtan et al. 2007; Mustonen and Lässig 2008; Acar et al. 2008; Shahrezaei et al. 2008; Mustonen and Lässig 2009; Gaál et al. 2010; Cooper and Lenski 2010; Tan et al. 2011; Tan and Gore 2012; Cvijović et al. 2015; Patra and Klumpp 2015; Skanata and Kussell 2016; Steinberg and Ostermeier 2016; Canino-Koning et al. 2019; de Vos et al.

2015) heterogeneity play an important role in adaptation of asexual communities. For example, temporal or spatial fluctuations may lead to increased fixation probability and adaptation rates (Cvijović et al. 2015; Mustonen and Lässig 2008; Lewontin and Cohen 1969; Hermesen and Hwa 2010; Whitlock and Gomulkiewicz 2005; Farhang-Sardroodi et al. 2017; Kashtan et al. 2007), a phenomenon that is also exploited in genetic programming algorithms (O'Neill et al. 2010). In addition, environments that change in systematic ways may promote facilitated variation (Gerhart and Kirschner 2007; Parter et al. 2008), allowing organisms to preferentially harness the beneficial effects of random genetic changes and rapidly adapt to future perturbations. And when phenotypes themselves fluctuate over time, the frequency of interphenotype switching can evolve to match the timescale of environmental fluctuations (Kussell and Leibler 2005; Gupta et al. 2011; Acar et al. 2008; Shahrezaei et al. 2008).

It is increasingly clear that these evolutionary dynamics have practical consequences for human health. The rise of drug resistance, which threatens the efficacy of treatments for bacterial infections, cancer, and viruses, is driven—at least in part—by evolutionary adaptation occurring in complex, heterogeneous environments. Spatial heterogeneity in drug concentration has been shown to accelerate the evolution of resistance (Zhang et al. 2011; Hermsen et al. 2012; Greulich et al. 2012; Fu et al. 2015; Moreno-Gamez et al. 2015; Baym et al. 2016), although adaptation may also be slowed when fitness landscapes (Greulich et al. 2012) or drug profiles (De Jong and Wood 2018) are judiciously tuned. Similarly, temporal variations in drug exposure—for example, drug cycling—can slow resistance under some conditions, although hospital-level strategies such as mixing may be more effective at generating the requisite environmental heterogeneity (Bergstrom et al. 2004; Brown and Nathwani 2005). Recent studies have also shown the potential of new control strategies that harness so-called “collateral effects” (de Evgrafov et al. 2015; Lazar et al. 2014, 2013, 2018; Imamovic et al. 2018; Imamovic and Sommer 2013; Kim et al. 2014; Fuentes-Hernandez et al. 2015; Roemhild et al. 2015; Yoshida et al. 2017; Roemhild et al. 2018; Munck et al. 2014; Barbosa et al. 2018; Dhawan et al. 2017; Nichol et al. 2019; Maltas and Wood 2019; Maltas et al. 2019), which occur when resistance to a target drug is accompanied by an increase or decrease in resistance to an unseen stressor. In essence, these strategies force populations to simultaneously adapt to incompatible evolutionary tasks (Shoval et al. 2012; Hart et al. 2015).

Evolutionary adaptation is often modeled as a biased random walk on a high-dimensional landscape that links each specific genotype with a particular fitness (Gillespie 1983b, 1983a, 1984). In the simplest scenario, these landscapes represent evolution in the strong selection weak mutation (SSWM) limit, where isogenic populations evolve step-wise as the current genotype is replaced by that of a fitter descendant. While these idealized models are strictly valid only under certain conditions—for example, SSWM typically holds when mutation rate and effective population size are small—simple models have contributed significantly to our understanding of evolution (Gillespie 1983a, 1984; Gerrish and Lenski 1998; Cook and Hartl 1974; Hartl and Cook 1974; Desai and Fisher 2007; Desai et al. 2007). In the context of fitness landscape models, control strategies that exploit collateral effects force the population to adapt to sequences of distinct, but statistically related, landscapes. For example, alternating between two drugs that induce mutual collateral sensitivity (adaptation to drug A leads to sensitivity to drug B, and vice versa) corresponds to landscapes with anticorrelated fitness peaks. When environments change in systematic ways—for example, by forcing the population to adapt to modular tasks comprised of related sub-goals—adaptation may select for generalists,

genotypes that are fit in a wide range of environments at the cost of suboptimal specialization for any particular task (Parter et al. 2008; Wang and Dai 2019; Sachdeva et al. 2020). Relatively recent theoretical work also shows that conditional effects of evolutionary history can be captured by slowly changing landscapes—“seascapes”—which allow for the incorporation of time-dependent correlations (Mustonen and Lässig 2009; Agarwala and Fisher 2019). In general, however, understanding evolution in correlated landscapes—and in particular, how the choice of that correlation impacts adaptation—remains challenging.

In this work, we investigate evolutionary dynamics of asexual populations in rapidly alternating environments described by pairs of (potentially rugged) fitness landscapes with tunable interlandscape correlations (Fig. 1). This problem is loosely inspired by adaptation of microbial communities to two-drug cycles in which each drug induces collateral resistance or sensitivity to the other, although the scenario in question may arise in many different contexts, including evolution in antibodies (Burton et al. 2012) and viruses (Rhee et al. 2010). Our goal is to understand how the interplay between intralandscape disorder (ruggedness) and interlandscape fitness correlations impact fitness. By formulating the evolutionary dynamics as a simple Markov chain (Durrett and Durrett 1999; Nichol et al. 2015), we are able to efficiently calculate time-dependent genotype distributions and investigate adaptation to ensembles of landscape pairs with various levels of epistasis and fitness correlations—results that would be more difficult to achieve from stochastic simulations alone. We find that rapid switching can either increase or decrease the steady state fitness of the population, depending on both the correlation between landscapes and level of intralandscape ruggedness (i.e., epistasis). On short timescales, mean fitness is generally highest in static landscapes, but rapid switching between correlated environments can produce fitness gains for sufficiently rugged landscapes on longer timescales. Surprisingly, longer periods of rapid switching can also produce a genotype distribution whose fitness is, on average, larger than that of the ancestor population in both environments, even when the landscapes themselves are anticorrelated. To intuitively understand these results, we visualized genotype distributions and intergenotype transitions as network diagrams, revealing that rapid switching in highly correlated environments frequently shepherds the population to genotypes that are locally optimal in both landscapes and, in doing so, fosters escape from the locally optimal but globally suboptimal fitness peaks that limit adaptation in static environments. The dynamics arise, in part, from the fact that rugged landscape pairs are increasingly likely to exhibit shared maxima as they become more positively correlated, and in turn, for landscapes with positive correlations, the mean fitness of these shared peaks is higher than that of non-shared peaks. By contrast, evolution in anticorrelated landscape pairs sample large

regions of genotype space, exhibiting ergodic-like steady-state behavior that results in decreased average fitness.

Results

MARKOV CHAIN MODEL OF EVOLUTION IN ALTERNATING LANDSCAPE PAIRS WITH TUNABLE CORRELATIONS

We consider evolution of an asexual haploid genome with N mutational sites. Each mutational site can have one of two alleles (labeled 0 or 1), and a single genotype can therefore be represented by one of the 2^N possible binary sequences of length N . The fitness of each genotype depends on the specific environment in which evolution takes place. We consider two different environments (“A” and “B”), and in each environment, every genotype is assigned a fixed fitness value, which defines the corresponding fitness landscapes (landscape A and landscape B) in each environment. Each fitness landscape is therefore defined on an N -dimensional hypercubic graph, with the nodes corresponding to specific genotypes.

To construct the landscape for a given environment, we use a many-peaked “rough Mt. Fuji” landscape (Aita and Husimi 1998; Tan and Gore 2012; Neidhart et al. 2014). Specifically, we assume that the Malthusian fitness of the ancestor genotype (0,0,0\dots0) is zero and that the fitness f_i associated with a single mutation at mutational site i is drawn from a uniform distribution on the interval $[-1,1]$. Single mutations can therefore lead to increases ($f_i > 0$) or decreases ($f_i < 0$) in fitness. To fully specify the base landscape (i.e., the smooth landscape in the absence of epistasis), we then assume fitness associated with multiple mutations is additive. Finally, landscape ruggedness is incorporated by adding to the fitness of each genotype j a fixed, random variable ξ_j drawn from a zero-mean normal distribution with variance σ^2 . The variable σ —the amplitude of the noise—determines the level of ruggedness of the landscape, which simulates epistasis (Phillips 2008; Ritchie et al. 2001; Xu et al. 2005; Tsai et al. 2007; da Silva et al. 2010; Weinreich et al. 2006; Anderson et al. 2015). In what follows, we focus on landscapes of size $N = 7$ (128 total genotypes) for computational convenience and limit ourselves primarily to $\sigma = 0$ (smooth landscapes) or $\sigma = 1$ (rugged landscapes).

Our goal is to investigate evolution in rapidly changing environments that correspond to landscape pairs with correlated fitness peaks. To do so, we generate for each landscape A a “paired” landscape B with similar statistical properties (identical fitness mean and variance) but fitness peaks that are, on average, correlated with those of landscape A in a tunable way. To do so, we represent each landscape A as a vector \vec{A} of length 2^N and use simple matrix algebra to generate a random vector \vec{A}_\perp or-

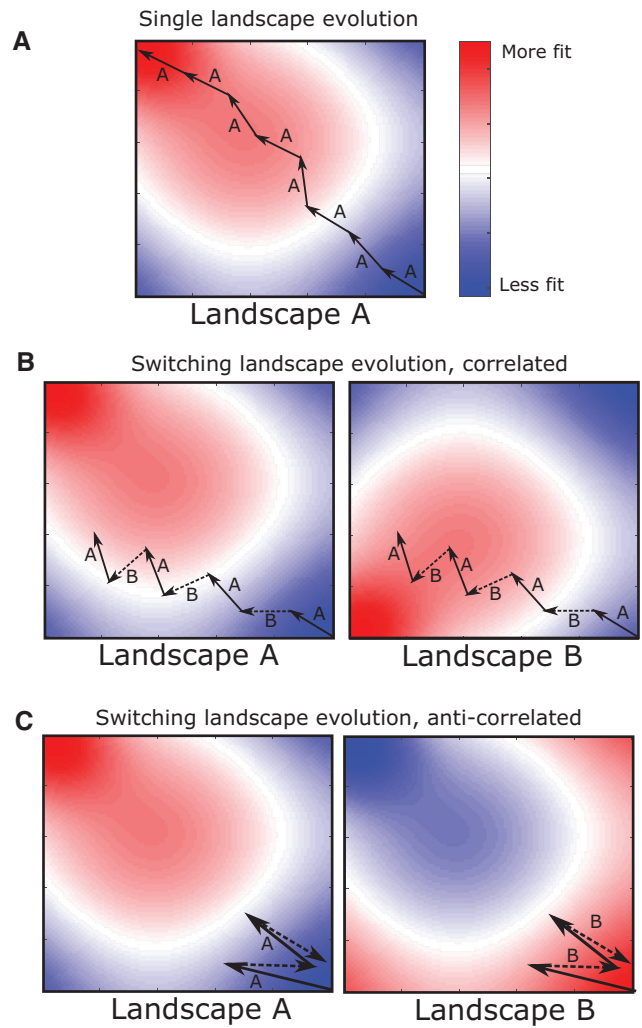


Figure 1. Adaptation to alternating landscapes may depend on inter-landscape correlations. (A) Schematic fitness landscape, with fitness varying from less fit (blue) to more fit (red) over the two-dimensional genotype space. Starting from a single genotype (lower right hand corner), adaptation follows a biased random walk (arrows) toward local fitness maxima (in this case, in the upper left side of the landscape). (B and C) Fitness landscapes A and B are positively (B) or negatively (C) correlated and do not share a global fitness maximum. Adaptation under rapid alternation of landscapes A and B leads to an altered evolutionary trajectory (represented as arrows, with solid arrows indicating steps in A and dashed arrows steps in B). In this example, the final fitness achieved in both correlated (panel B) and anticorrelated (panel C) landscapes is lower than that of static landscape evolution (panel A). Adaptation to anticorrelated landscapes leads to a particularly significant decrease in final fitness, as each step in B effectively reverses the progress made the previous step in A.

thogonal to \vec{A} ; by construction, then, this vector corresponds to a landscape whose fitness values are, on average, uncorrelated with those of landscape A. It is then straightforward to generate a vector \vec{B} , a linear combination of \vec{A} and \vec{A}_\perp , such that the fitness values of landscapes A and B are correlated to a tunable degree

$-1 \leq \rho \leq 1$, where ρ is the Pearson correlation coefficient between the two vectors \vec{A} and \vec{B} (see Methods).

With the landscapes specified, we then model adaptation in the well-characterized Strong Selection Weak Mutation (SSWM) limit (Gillespie 1983b, 1983a, 1984), which can be formally described by a Markov chain (Nichol et al. 2015; Durrett and Durrett 1999). During each time step, the population transitions with uniform probability to one of the neighboring genotypes with a higher fitness in the current environment. We compare adaptation on a single landscape (single landscape evolution, SLE) with adaptation to rapid alternation of the two correlated landscapes A and B, which we refer to as paired landscape evolution (PLE). We focus here on the limit of rapid environmental switching, where the fitness landscape changes (A-B-A-B...) at each time step. This corresponds loosely to the rapid environmental switching seen in many laboratory experiments (Lenski 1988; Burch and Chao 1999; Crill et al. 2000; Kim et al. 2014).

We are primarily interested in comparing the (average) steady-state fitness of populations undergoing SLE to that of populations undergoing PLE. The average fitness, $\bar{F}_X(\bar{p})$, in environment X can be calculated at any time step t using $\bar{F}_X(\bar{p}) = \bar{X} \cdot \bar{p}(t)$, where $\bar{p}(t)$ is the vector whose i^{th} component is the probability to be in genotype i at time t and \bar{X} is the landscape vector for environment X . Because the process can be described by a Markov chain, the vector $\bar{p}(t)$ is given by $\bar{p}(t) = T_M \bar{p}(0)$, where the matrix T_M describes the sequence of environments over time (e.g. $T_M = T_A^M$ for M steps in environment A, or $T_M = (T_B T_A)^{M/2}$ for M consecutive A-B cycles, with T_A and T_B the transition matrices corresponding to single steps in environment A and B, respectively). In what follows, we focus primarily on the mean fitness difference between the SLE and PLE adaptation, which is given by $\bar{F}_\Delta^A \equiv \bar{F}_A(\bar{p}_A) - \bar{F}_A(\bar{p}_{AB})$, where \bar{p}_A is the steady state genotype distribution following adaptation to environment A, and \bar{p}_{AB} is the steady state genotype distribution following adaptation to alternating A-B environments. Note that we define this fitness difference, \bar{F}_Δ^A , with respect to landscape \vec{A} (noted by superscript), which allows us to compare adaptation in environment A with adaptation in the alternating A-B environments. In the drug cycling analogy, we are measuring the average fitness in the drug A environment—essentially a measure of resistance to that drug. In all calculations, we consider an ensemble of 1000 landscapes pairs—with each pair sharing the same mean and variance in fitness and the same inter-landscape correlations—and we average the results over this ensemble.

ADAPTATION IN RUGGED LANDSCAPES FREQUENTLY ENDS IN LOCAL, SUB-OPTIMAL FITNESS MAXIMA

While adaptation to static, rugged landscapes is well-understood, we first briefly discuss the effects of landscape ruggedness in the context of the current model. In static landscapes, steady state is

reached when the genotype corresponds to a local fitness maximum. In the case of smooth, purely additive landscapes ($\sigma = 0$), there is a single fitness peak that corresponds to the global maximum, which we call gMax. However, as the landscape becomes more rugged ($\sigma > 0$), the average number of local maxima increases. For small $\sigma \ll 1$, the average number of local maxima is $N_{max} \approx 1 + 1/2N(N+1)\sigma^2$, while for large σ it approaches the theoretical maximum of $2^N/(N+1)$ (Fig. 2A); in the SI, we provide a semi-analytical approximation for intermediate values of σ . In turn, the fraction of adaptation trajectories that reach the global maximum decreases, reflecting the propensity of rugged landscapes to trap evolution in globally sub-optimal genotypes. To visualize these results, we represented the steady state genotype distributions and inter-genotype transitions as a network diagram (Fig. 2B), with each node (circle) representing a genotype. The shading of each circle represents the relative fitness of that genotype (ranging from less fit, white, to more fit, black) and the size of the circle indicates occupation probability in the steady state. Arrows connecting different genotypes indicate nonzero transition probabilities, with the thickness of the arrow corresponding to its magnitude. We show only those transitions that can occur when adaptation starts in the ancestor genotype (top of diagram). In the case of evolution on a smooth landscape ($\sigma = 0$, Fig. 2B, left panel), all trajectories lead to the single global maximum (indicated by red “+”). However, in the rugged landscape ($\sigma = 1$, Fig. 2B, right panel), there is a nonzero probability of settling in each of three local maxima, and the population frequently ends in a non-optimal genotype. Increasing ruggedness would therefore be expected to lower the average fitness achieved in an ensemble of landscapes.

SWITCHING BETWEEN POSITIVELY CORRELATED LANDSCAPES CAN PRODUCE HIGHER AVERAGE FITNESS THAN ADAPTATION TO A STATIC ENVIRONMENT

Next, we set out to compare adaptation to landscape A with adaptation to alternating landscapes (A, B) with a tunable level of correlation, ρ , in the absence of epistasis ($\sigma = 0$, Fig. 3A, blue). On these smooth landscapes, the fitness is single-peaked (Tan and Gore 2012), and in the absence of switching, the population always reaches this global maximum. In alternating environments, adaptation approaches the same average fitness as in static environments (i.e. $\bar{F}_\Delta^A \approx 0$)—implying that it finds the global fitness maximum—for all but the most negatively correlated landscapes ($\rho < -0.85$), where switching leads to steep decreases in fitness. By contrast, when landscapes are rugged ($\sigma = 1$), we find a range of correlations for which switching (PLE) increases the mean fitness ($\bar{F}_\Delta^A < 0$, Fig. 3A, orange). Furthermore, as ruggedness increases, the range of correlations leading to increased fitness grows (Fig. 3B).

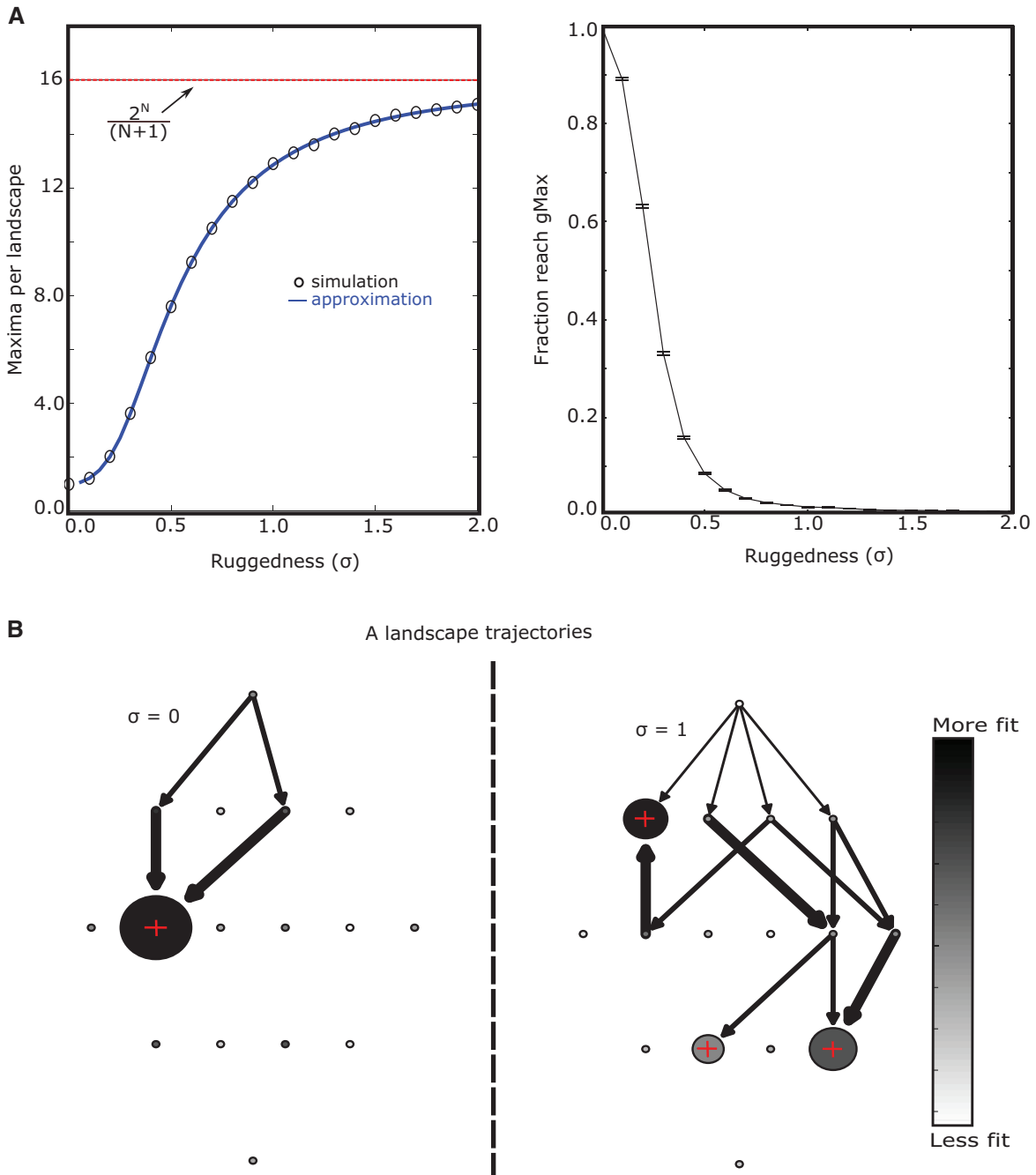


Figure 2. Rugged landscapes trap populations in non-optimal fitness maxima A. Left panel: average number of local fitness maxima per landscape as a function of increasing ruggedness (epistasis, σ). Circles are estimates from simulations, solid curve is semi-analytical approximation (see SI), and dotted red line is the theoretical maximum ($2^N / (N + 1) = 16$). Right panel: fraction of adapted populations that reach the global fitness maximum value as a function of ruggedness. Error bars are \pm standard error of the mean in the ensemble of landscapes. B. Sample adaptive trajectories for small landscapes ($N = 4$) and $\sigma = 0$ (left) or $\sigma = 1$ (right). Each circle represents a genotype, with the ancestral genotype at the top. The shading of the circle represents the relative fitness of that genotype (ranging from less fit, white, to more fit, black) and the size of the circle indicates occupation probability in the steady state. Red + symbols mark genotypes corresponding to local fitness maxima. Arrows represent transitions between genotypes that occur with nonzero probability given that adaptation begins in the ancestral genotype. The width of the arrow represents the magnitude of the transition probability.

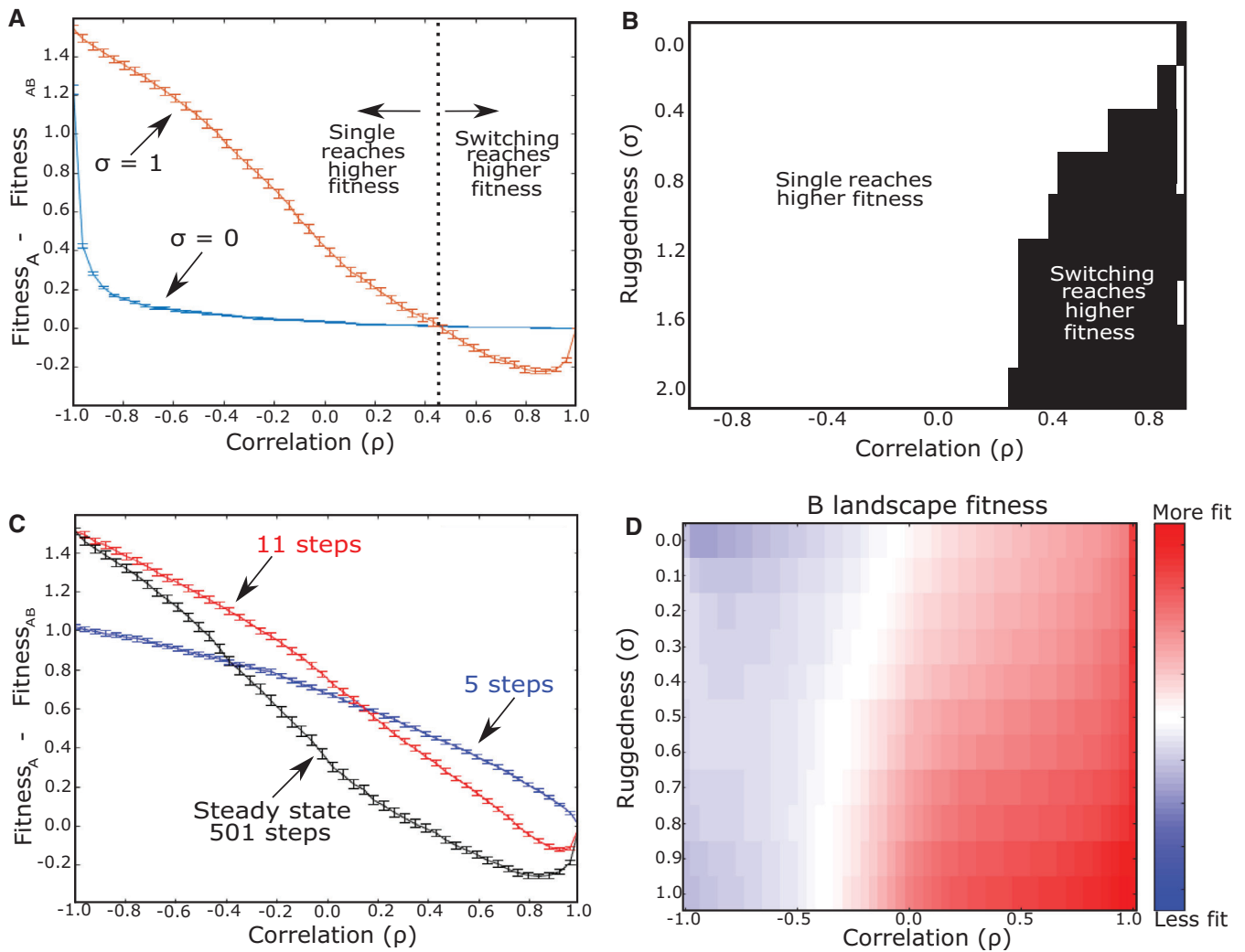


Figure 3. Modulated fitness in alternating landscapes depends on intralandscape ruggedness and interlandscape correlations. (A) Difference in average fitness (at steady state) between populations adapted to a single static landscape (A) or rapidly alternating landscape pairs (A and B) as a function of correlation between landscapes A and B. Average fitness is defined as the mean fitness of the steady state genotype distribution (which arises following adaptation to either static or switching protocols) measured in landscape A. Blue curve: $\sigma = 0$ (no epistasis; smooth); Orange curve: $\sigma = 1$ (orange; rugged). Dotted vertical line (corresponding to zero fitness difference) indicates critical value of correlation; above this critical value, switching between rugged landscape pairs ($\sigma = 1$) leads to larger fitness gains than evolution in a static landscape. (B) Heatmap showing regions of parameter space (ruggedness σ , interlandscape correlation) where switching leads to higher (black) or lower (white) fitness than evolution in a static landscape. (C) Identical to panel (A), but curves are shown for 5 (blue), 11 (red), and 501 (black) total evolutionary steps. $\sigma = 1$ for all curves. (D) Collateral fitness change, ranging from blue (less fit) to red (more fit), for populations adapted to alternating environments A and B as a function of ruggedness (σ) and interlandscape correlation. Collateral fitness change is defined as the increase in average fitness in landscape B (relative to ancestor) associated with the steady state genotype distribution arising from adaptation to alternating A-B landscapes. $N = 7$ in all panels, but see also Figure S1. Error bars in panels (A) and (C) are \pm standard error of the mean in the ensemble of landscapes.

FITNESS CAN BE MAXIMALLY INCREASED IN EITHER STATIC OR ALTERNATING ENVIRONMENTS DEPENDING ON THE TIMESCALE

We find that adaptation to static environments typically occurs on a faster timescale than adaptation to alternating environments (Fig. S3). As a result, the protocol yielding the highest average

fitness may differ depending on the timescale over which the comparison is made. For example, on short timescales (5 total evolutionary steps; Fig. 3C, blue), adaptation to static environments always leads to greater fitness gain, regardless of the correlation between landscapes. On moderate (11 total evolutionary steps; Fig. 3C, red) to long (Fig. 3C, black) timescales, however,

we again see a range of positive correlations for which switching improves fitness—first only for highly correlated landscapes, and then eventually for a wider range of positively correlated landscapes. This result indicates that the optimal protocol for increasing fitness may depend on the chosen timescale; notably, recent results indicate that these timescales can also be tuned to maintain generalists successful in different environments (Sachdeva et al. 2020).

ADAPTATION TO ALTERNATING LANDSCAPES CAN LEAD TO INCREASED MEAN FITNESS EVEN IN ANTI-CORRELATED LANDSCAPES

While we have so far focused on mean fitness defined in landscape A, either due to static ($\bar{F}_A(\bar{p}_A)$) or alternating ($\bar{F}_A(\bar{p}_A)$) environments, we also asked how fitness in landscape B was modulated during adaptation. If adaptation occurs to a static landscape (A), the results are simple: the genotype adapted to A will on average exhibit increased (decreased) fitness in B when landscape B is positively (negatively) correlated with A. This scenario is reminiscent of collateral effects between different drugs, where increased resistance to one drug may be associated with either increased (cross resistance) or decreased (collateral sensitivity) resistance to a different (unseen) drug. In the case of alternating environments, however, the outcome is less clear *a priori*.

For smooth landscapes ($\sigma = 0$), we find that adaptation to the alternating landscapes leads to increased fitness in B ($\bar{F}_B(\bar{p}_{AB}) > 0$) when the landscapes are positively correlated and decreased fitness when they are negatively correlated (Fig. 3D). Nonzero epistasis shifts the boundary separating increased and decreased fitness toward negative correlations. As a result, switching leads to increased fitness in both landscapes for a wider range of correlations—even, counterintuitively, in cases where the landscapes are (weakly) anticorrelated. In the context of drug cycling, this result suggests that cross resistance is likely to arise following repeated cycling of two drugs, even when their fitness landscapes are anticorrelated (i.e., drugs induce mutual collateral sensitivity).

ALTERNATING BETWEEN HIGHLY CORRELATED LANDSCAPES PROMOTES ESCAPE FROM LOCAL FITNESS OPTIMA

To understand why switching between highly correlated landscapes can increase fitness relative to single landscape adaptation, we again represented adaptation on a simple ($N = 4$) network representing a particular pair of fitness landscapes (Fig. S7). The choice of $N = 4$ allows for a simpler visual interpretation of the results, and the relevant dynamics are qualitatively similar for a broad range of landscape sizes and sigma values (Fig. S1, Fig. S2). The landscape for environment A is characterized by multiple local maxima (Fig. S7A, left panel), and in this example,

the adaptation dynamics starting from the ancestral genotype are relatively simple, with only two paths possible (Fig. S7A, right panel). With equal probability, the trajectory ends in one of two possible states, one of which is the global maximum.

If we now introduce rapid alternation with a second, positively correlated landscape ($\rho = 0.8$), the dynamics are much richer (Fig. S7B). In this example, there is a single shared (local) maximum between the two landscapes (marked with red “+”), and adaptation to alternating environments eventually shepherds all trajectories to this shared maximum, which also happens to be the global maximum. As a result, alternating between landscapes leads to (on average) greater fitness increases than that achieved in static landscapes, where trajectories are split between local and global maxima. Intuitively, this example suggests that one advantage of rapid switching is that it dislodges trajectories from sub-optimal local maxima—that is, switching between highly (but not perfectly) correlated landscapes provides a source of fluctuations that maximize the likelihood of finding globally optimal genotypes. This result is reminiscent of the observed “ratchet-like” mechanism of the *lac* operon in *Escherichia coli* (de Vos et al. 2015).

EVOLUTION IN HIGHLY ANTICORRELATED PAIRED LANDSCAPES BROADLY SAMPLES GENOTYPE SPACE RESULTING IN REDUCED AVERAGE FITNESS

We now return to dynamics in strongly anticorrelated landscapes, where shared maxima may be less likely to occur. To intuitively understand dynamics in this regime, we visualized the fitness landscape and evolutionary trajectories for a pair of simple ($N = 4$) anticorrelated landscapes (Fig. S8). In this example, adaptation to the static landscape leads to considerably higher fitness than adaptation to alternating landscapes. Interestingly, we see that the genotype distribution remains broad, even for long times. In fact, the only genotypes that remain unoccupied ($p_i = 0$) are those five that correspond to local minima in the A landscape. Including an additional step in landscape B leads to a similarly broad distribution, now with unoccupied genotypes corresponding to local minima of landscape B (Figure S5). In contrast to adaptation to single landscapes or alternating, positively correlated landscapes, the steady state distribution is not dominated by local fitness maxima but instead corresponds to broad genotype distribution and an associated decrease in average fitness.

ADAPTATION TO ALTERNATING LANDSCAPES IS FREQUENTLY DOMINATED BY PRESENCE OR ABSENCE OF SHARED FITNESS MAXIMA

We hypothesized that the increased fitness in alternating landscapes is closely linked to the expected number of shared maxima between paired landscapes. To probe this hypothesis, we first estimated two quantities: (1) the fraction of local maxima that

are shared between landscapes (specifically, the fraction of A-landscape maxima that also correspond to maxima in the paired landscape B) and (2) the fraction of landscape pairs that share at least one maxima. We estimated these quantities by simulating ensembles of landscapes and also developed semi-analytical approximations that reduce to simple evaluations of the cumulative distribution function (CDF) of a multivariate normal variable (SI). As intuition suggests, the fraction of shared maxima increases with correlation, both for smooth and rugged landscapes (Fig. 4A). In addition, we estimated the fraction of landscape pairs in the entire ensemble that share at least one shared maximum (Fig. 4B). Again we find that this quantity increases with correlation, but it does so much more rapidly for rugged landscapes. For smooth landscapes, the latter fraction increases gradually—and the curve is identical to that in Figure 4A, a result of the fact that smooth landscapes have only a single (global) maximum.

To link these architectural properties of the landscapes with dynamics, we calculated adaptation trajectories under rapid switching of all paired landscapes in these ensembles (Fig. 4C). For both smooth landscapes and negatively correlated rugged landscapes, the fraction of trajectories ending in a shared maximum closely mirrors the fraction of landscapes pairs that share a maximum. This correspondence suggests that under these conditions, when landscapes share a local maximum, the adapting system is likely to settle there. On the other hand, for positively correlated rugged landscapes, the likelihood of finding a shared maximum is relatively insensitive to correlation until ρ becomes quite large (> 0.80), when it rapidly increases (Fig. 4C).

To further clarify the connection between fitness and shared maxima, we divided the local fitness maxima from landscape A into one of two categories: those that also correspond to a local maximum in landscape B, and those that do not. We found, somewhat counter-intuitively, that the mean fitness differs for the two categories (Fig. 4D). For negatively correlated landscape pairs, the fitness of shared maxima is less than that of nonshared maxima. By contrast, shared maxima in highly (positively) correlated landscapes have a higher mean fitness than nonshared maxima. In addition, there is a range of positive ρ where the fitness of shared maxima is also greater than the average fitness of maxima in a single A landscape (which corresponds to the $\rho \rightarrow 1$ limit of the curve), offering an explanation for the fitness increase induced by alternating between highly correlated landscapes. Specifically, evolutionary trajectories typically settle into a single local maximum for adaptation to both static and positively correlated, alternating environments; however, for a range of highly (but not perfectly) correlated landscape pairs, the mean fitness of those shared maxima is greater than the mean fitness of local maxima in a single A landscape.

STEADY-STATE GENOTYPE DISTRIBUTIONS TRANSITION FROM NARROW TO BROAD AS CORRELATION IS DECREASED

To further characterize steady state dynamics, we calculated the entropy of the steady-state genotype distribution, defined as $S(p)/S_{max} \equiv -(\sum_i p_i \ln p_i)/S_{max}$, where p_i is the steady state probability of being in genotype i and the expression is normalized by $S_{max} = N \ln(2)$, the entropy of a uniform distribution (Fig. 4E)—that is, a state where every genotype is equally probable. To capture dynamics associated with potential nonfixed point behavior, for this analysis, we slightly modify the definition of steady state to be $p_i = (p_A + p_B)/2$, where p_A is the steady state fitness following a step in landscape A (the previously used definition) and p_B the fitness in the same steady state regime but following a step in landscape B (in words, we average over a full A-B cycle in the steady state). We find that as correlation (ρ) increases, the entropy of the system decreases, indicating that the dynamics are confined to an ever smaller set of genotypes—presumably those corresponding to shared maxima. Indeed, if we restrict the ensemble to only those landscape pairs that share a maximum, the entropy of the distribution is unchanged for highly correlated landscapes, suggesting that shared maxima dominate the steady state dynamics. By contrast, when landscape pairs are anticorrelated, restricting the ensemble to pairs *without* shared maxima closely approximates the results of the full ensemble, suggesting that dynamics in this regime are dominated by qualitatively different behavior. Consistent with changes in the entropy of the genotype distribution, we also find that correlation dramatically changes the fraction of genotype space occupied (with nonzero probability) in the steady state (Fig. 4F). For highly correlated landscapes, only a small fraction of the total genotype space is occupied. By contrast, highly anticorrelated landscapes produce steady state distributions wherein all states are occupied with non-zero probability, suggesting ergodic-like behavior, consistent with the example in Figure S8. The fact that relative entropy remains less than 1 in this regime does indicate, however, that the distribution is not fully uniform.

Finally, in Figure 4G, we plot the difference in steady state fitness achieved in static versus alternating environments for both the full landscape pair ensemble (black) and for a reduced ensemble consisting only of landscapes with shared maxima (red). We find that the curves are nearly identical over a wide range of correlations $\sigma > -0.4$. Similarly, when the environments are strongly anticorrelated, fitness differences are similar between the full ensemble and the reduced ensemble with no shared maxima (Fig. 4H). Taken together, these results provide evidence that adaptation in this model is frequently dominated by the presence or absence of shared fitness maxima, which in turn depends on the correlation between landscapes and landscape ruggedness.

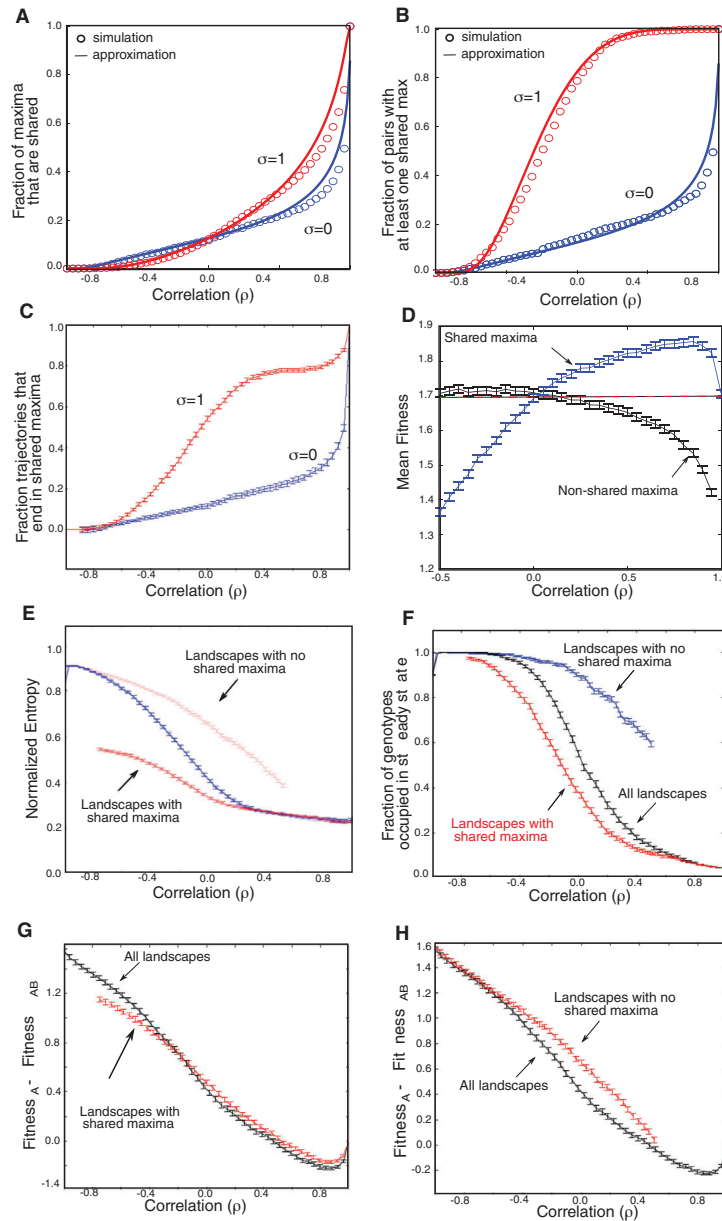


Figure 4. Evolution in alternating landscapes is frequently dominated by presence or absence of shared fitness maxima. (A) Fraction of local maxima in landscape A that also correspond to a shared maxima in landscape B ($\sigma = 0$, blue; and $\sigma = 1$, red). (B) Fraction of landscape pairs share at least one maximum. In panels (A) and (B), circles corresponded to simulated landscapes and solid lines are semi-analytic approximations (see Supporting Information). (C) Fraction of trajectories ending in a shared maximum as a function of correlation. (D) Average fitness of shared maxima (blue) and average fitness of nonshared maxima (black). Dashed line is average fitness of all local maxima in landscape A. (E) Normalized entropy of the steady state genotype distribution following adaptation to alternating landscapes. Curves correspond to the full landscape pair ensemble (blue) and a reduced ensemble consisting only of landscapes that contain a shared maximum (red), bottom, and a reduced ensemble consisting only of landscapes with no shared maxima (red, top). The relative entropy is defined as $S(\rho)/S_{max} \equiv -(\sum_i p_i \ln p_i)/S_{max}$, where p_i is the steady state probability of being in genotype i and S_{max} is the entropy of a uniform distribution. (F) Fraction of genotypes that have a nonzero probability of occupation in either the last A step or last B step at steady-state. Curves represent the paired landscape ensemble with no shared maxima (blue), the ensemble where every pair has at least one shared maximum (red), and the full ensemble (black). (G) Difference in average fitness achieved in static and switching landscapes. Curves correspond to the full ensemble of paired landscapes (black) or a restricted ensemble that includes on those pairs that share a fitness maximum (red). (H) Similar to panel (F), with curves corresponding to the full ensemble (black) or a restricted ensemble that includes only those pairs with no shared fitness maxima (red). Error bars are \pm standard error of the mean in the ensemble of landscapes. Error bars are \pm standard error of the mean in the ensemble of landscapes. $N = 7$ for all curves, and $\sigma = 1$ for all curves in panels (D–H).

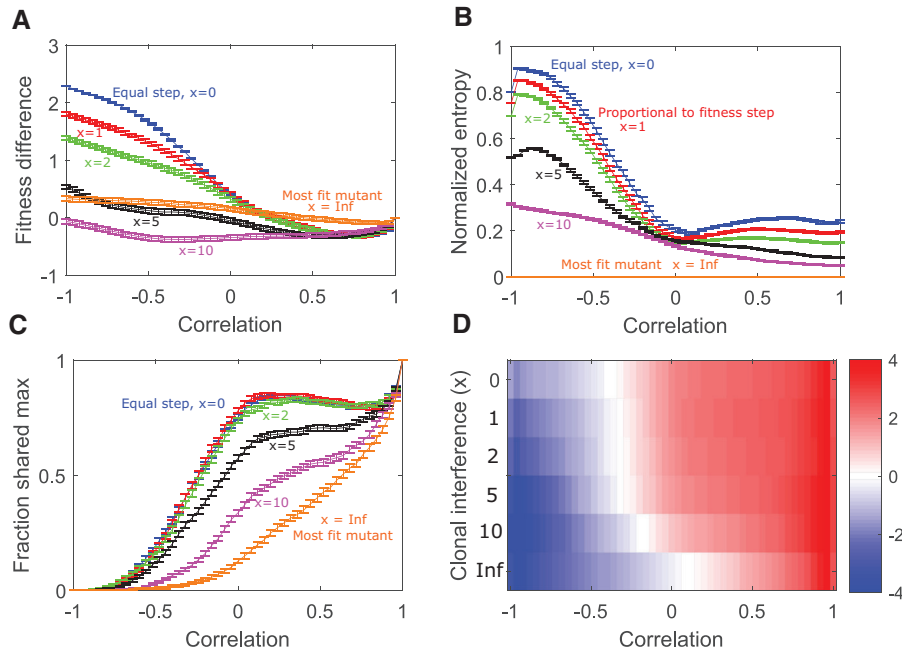


Figure 5. Clonal interference reduces the effects of alternating landscape evolution. (A) Difference in average fitness achieved in static and switching landscapes. Curves correspond to different strengths of clonal interference (blue: random walker, $x = 0$, red: proportional walker, $x = 1$, green: $x = 2$, black: $x = 5$, magenta: $x = 10$, orange: x infinite, always steps to largest fitness neighbor). (B) Normalized entropy of the steady-state genotype distribution following adaptation to alternating landscapes with different clonal interference. (C) Fraction of trajectories ending in a shared maximum as a function of correlation with different clonal interference. (D) Collateral fitness change, ranging from blue (less fit) to red (more fit), for populations adapted to alternating environments A and B as a function of clonal interference (x).

CLONAL INTERFERENCE AND SLOW SWITCHING REDUCE THE IMPACT OF ALTERNATING BETWEEN ANTICORRELATED LANDSCAPES

Our idealized model neglects clonal interference, which could potentially impact the evolutionary dynamics (Gerrish and Lenski 1998). To investigate its potential impacts, we implement a phenomenological model previously used to estimate the effects of clonal interference (Tan and Gore 2012). Briefly, in the absence of clonal interference, the population can be treated as a *random walker* that steps to any nearby more fit genotype with equal probability. In order to simulate clonal interference, the population can be treated as a *greedy walker*, where the fixation probability of advantageous mutations is assumed to be proportional to s^x , where s is the selective advantage and x is the phenomenological parameter. As x increases, the probability of stepping to more fit mutants continues to grow, simulating larger population sizes.

We find that small and moderate levels of clonal interference ($x \sim 5$) reduce the observed fitness differences between static and alternating protocols but lead to similar qualitative dynamics (Fig. 5). However, as the population size gets large ($x > 5$), the fitness difference, genetic diversity and collateral effects due to switching become quite small; the impact of

clonal interference is particularly large when landscape pairs are strongly anticorrelated.

We next asked how the period of switching impacts the evolutionary dynamics. To do so, we varied the period of the switching (specifically, the number of consecutive steps taken in one landscape before switching) over approximately an order of magnitude (Fig. 6). We found that small changes in the period—for example, doubling it from 1 step to 2—reduces the observed fitness differences and the normalized entropy, particularly for anticorrelated landscapes, but does not dramatically impact the likelihood of ending in a shared maximum or the collateral fitness changes (Fig. 6).

Discussion

Our results indicate that both intralandscape disorder (ruggedness) and interlandscape fitness correlations impact fitness in rapidly alternating fitness landscapes. Compared with static adaptation, rapid switching can lead to increased or decreased fitness, depending on both the correlation between landscapes and level of intralandscape ruggedness (i.e., epistasis). Perhaps most strikingly, switching between highly, but not perfectly, correlated rugged landscapes can increase fitness by promoting escape from

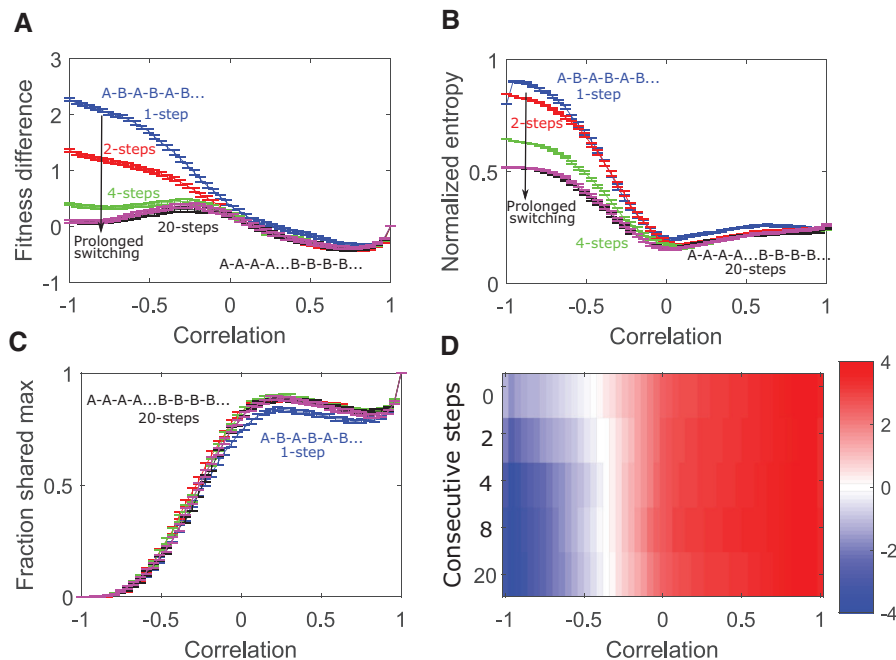


Figure 6. Consecutive steps in the same landscape before switching lessens the effects of alternating landscape evolution. (A) Difference in average fitness achieved in static and switching landscapes. Curves correspond to different evolutionary steps taken in a landscape before switching (blue: 1 step, red: 2 steps, green: 4 steps, magenta: 8 steps, black: 20 steps). (B) Normalized entropy of the steady state genotype distribution following adaption to alternating in landscapes with different switching periods. (C) Fraction of trajectories ending in a shared maximum as a function of correlation with different switching periods. (D) Collateral fitness change, ranging from blue (less fit) to red (more fit), for populations adapted to alternating environments A and B as a function of switching period.

local fitness maxima, increasing the likelihood of finding global fitness optima. Furthermore, rapid switching can also produce a genotype distribution whose fitness is, on average, larger than that of the ancestor population in both environments, even when the landscapes themselves are anticorrelated. Adaptation dynamics are often dominated by the presence or absence of shared maxima between landscapes. Rugged landscape pairs are increasingly likely to exhibit shared maxima as they become more positively correlated, and in turn, for landscapes with positive correlations, the mean fitness of these shared peaks is higher than that of non-shared peaks. By contrast, evolution in anti-correlated landscape pairs samples large regions of genotype space, exhibiting ergodic-like steady-state behavior that results in decreased average fitness. A simple phenomenological model suggests these results are robust to competition due to small and moderate clonal interference, however they disappear as population sizes grow excessively large. In addition, while prolonging the period of switching can alter the dynamics in anticorrelated landscape evolution, the fitness advantage conferred by alternating evolution in correlated landscape pairs is robust to the period of switching.

Although our results are loosely inspired by antibiotic cycling, the model is highly idealized and certainly cannot make predictions that apply directly to clinical scenarios. At the same

time, the simplicity and relative generality of the model means that it may be relevant for understanding the qualitative behavior of a wide range of systems, including evolution in antibodies (Burton et al. 2012), viruses (Rhee et al. 2010), and bacteria, where ratchet-like mechanisms for rapid adaptation have been observed experimentally (de Vos et al. 2015). Our model relies on the Strong Selection Weak Mutation (SSWM) limit and neglects potentially relevant dynamics that could arise due to horizontal gene transfer or population heterogeneity, which could potentially accelerate adaptation, particularly when switching between anticorrelated landscapes. While we also investigated an adapted model that accounts for clonal interference (Tan and Gore 2012), the model still assumes a homogeneous population, thus ignoring the genetic diversity necessary of clonal interference, and it neglects the possibility for deleterious or multiple simultaneous mutations to fix. In addition, we focus on small (typically $N = 7$) landscapes for tractability, and dynamics could differ for much larger landscapes.

It is important to note that we focus on paired landscapes characterized by a prescribed “global” correlation coefficient, but we do not investigate how smaller sub-regions may differ from that global characterization. In addition, the paired landscapes in our ensembles are constructed to share certain global features—like mean fitness—and are related by a prescribed

inter-landscape correlation, but they are not statistically identical. For example, the average number of local maxima can differ between landscape A and B, leading to different levels of evolved fitness for each landscape individually (Figure S6). This indicates that landscapes A and B have effectively different levels of epistasis, depending on the value of ρ , though these differences are most pronounced when A landscapes are very smooth ($\sigma \approx 0$). These differences do not seem to be appreciably impacting fitness dynamics, as removing them by choosing a reduced ensemble (keeping only the B landscapes that exhibit similar fitness gains as A under static adaptation) does not appreciably modify the results (Figure S6). Nevertheless, it is possible that some of these results are specific to the exact manner in which correlated landscapes were produced. It may be interesting to investigate switching dynamics using landscapes with different types of statistical similarities—for example, those that differ only in higher-order moments, or those that fully decouple landscape ruggedness and correlation (Wang and Dai 2019)). In fact, the results presented here are complementary to recent findings showing that environmental switching can enhance the basin of attraction for generalists, which are genotypes that are fit in multiple environments (Wang and Dai 2019; Sachdeva et al. 2020). While the focus of the work is different—and the timescale of environmental switching and the statistical relationships between landscape pairs differ in their model—our results similarly highlight the importance of shared landscape maxima in determining adaptation dynamics. Future work may aim to further elucidate the evolutionary impacts of varying timescale, ordering, and temporal correlations in landscape dynamics. In the long run, we hope results from idealized models like these offer increased conceptual clarity to complement the rapidly evolving experimental approaches for mapping landscape dynamics in living organisms.

Methods

CONSTRUCTION OF THE LANDSCAPES

We used the “rough Mt. Fiji” landscape model (Aita and Husimi 1998; Tan and Gore 2012; Neidhart et al. 2014) where each genotype is represented by a binary sequences of length N . The fitness of the ancestor genotype (0,0,0\dots0) was set to zero and the Malthusian fitness f_i associated with a single mutation at mutational site i was drawn from a uniform distribution on the interval $[-1,1]$. The fitness associated with multiple mutations is additive, and landscape ruggedness is incorporated by adding to the fitness of each genotype j a fixed, random variable ξ_j drawn from a zero-mean normal distribution with variance σ^2 .

To create paired fitness landscapes, we represented each landscape A as a vector \vec{A} of length 2^N , which we centered and rescaled to achieve a zero mean, unit variance vector. Then, we

generated a Gaussian random vector \vec{A}_\perp (also with zero mean and unit variance) and subtracted from \vec{A}_\perp its projection onto \vec{A} , making \vec{A}_\perp orthogonal to \vec{A} ; by construction, this vector corresponds to a landscape whose fitness values are, on average, uncorrelated with those of landscape A. It was then straightforward to generate a vector \vec{B} , a linear combination of \vec{A} and \vec{A}_\perp , such that the fitness values of landscapes A and B were correlated to a tunable degree $-1 \leq \rho \leq 1$, where ρ is the Pearson correlation coefficient between the two vectors \vec{A} and \vec{B} . At the end of this procedure, we rescaled \vec{A} and \vec{B} so that both had mean and variance equal to that of the original A landscape.

EVOLUTION ON THE LANDSCAPES

The SSWM assumption allows the evolutionary trajectories to be modeled as a Markov chain (Nichol et al. 2015; Durrett and Durrett 1999). We followed the “random move SSWM model,” which says that the probability of transitioning between adjacent genotypes $i \rightarrow j$ is given by $T_{ij} = 1/m$, with m the total number of i -adjacent genotypes with fitness greater than that of i in the given environment. Each environment (A or B) has its own transition matrix, which we designate as T_A and T_B . Evolution in environment A is then given by

$$\vec{p}(t) = (T_A)^t \vec{p}(0) \quad (1)$$

with $\vec{p}(t)$ the vector whose i^{th} component is the probability to be in genotype i at time step t . We refer to the steady state ($t \rightarrow \infty$) limit of this process as \vec{p}_A . Similarly, we can describe rapidly alternating landscapes (A-B-A-B...) with

$$\vec{p}(t') = (T_B T_A)^{t'/2} \vec{p}(0) \quad (2)$$

with $t' \equiv 2t$ an even time step. We refer to the steady state ($t \rightarrow \infty$) limit of this process as \vec{p}_{AB} . In practice, we defined steady state using the condition $\|(\vec{p}(2t+1) - \vec{p}(2t-1))\| < \epsilon = 0.001$. In words, we required the change in \vec{p} between consecutive steps in environment A to be sufficiently small. To facilitate comparison with static evolution in landscape A, we always ended the process after a step in landscape A, meaning there were always an odd number of steps. Ending instead in landscape B resulted in qualitatively similar behavior, although the fitness was often shifted, indicating that a single step in A or B—even in steady state—can lead to significant changes in fitness S4.

AUTHOR CONTRIBUTIONS

J.M. and K.B.W. designed the study. J.M. and D.M.M. performed the simulations and analyzed data. J.M. and K.B.W. wrote the paper.

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DATA ARCHIVING

The data used in this article have been uploaded to Dryad (<https://doi.org/10.5061/dryad.2v6wwpzkj>)

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Supporting Information

Additional supporting information may be found online in the Supporting Information section at the end of the article.

Data S1: Supplemental Material.

FIG. S1: Rugged landscapes of different sizes show qualitatively similar changes in fitness as a function of correlation.

FIG. S2: Landscapes of different sizes and sigmas show qualitatively similar results.

FIG. S3: Adaptation to static and alternating environments approach steady state at different timescales.

FIG. S4: Adapted fitness depends on whether final step is taken in landscape A or B when landscapes are anticorrelated.

FIG. S5: Adaptation to anti-correlated landscapes can produce cycles that sample large fractions of genotype space.

FIG. S6: Statistical properties of landscape B differ from those of A but do not appreciably impact fitness differences between static and alternating landscapes.

FIG. S7: Evolutionary dynamics in alternating landscapes with positively correlated fitness peaks.

FIG. S8: Evolutionary dynamics in alternating landscapes with negatively correlated fitness peaks.